Nathan SMITH
Fullstacker

🔗 https :// nathanlamontsmith12.github.io/portfolio/
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I love coding. My passion for helping people realize their goals and bring their ideas to life has been a constant throughout my career. As a developer, the creative process of building something new to achieve effectiveness, efficiency, and elegance is what drives me to work collaboratively toward the best solution.

▦ TECHNICAL SKILLS

Languages	HTML, CSS, JavaScript, Ruby, SQL
Frameworks / Libraries	Sinatra, React, Redux, Node.js, Express.js, Velocity.js, jQuery, jQuery UI, EJS, ERB
Databases / Data Management	Postgres, ActiveRecord, MongoDB, Mongoose, Firebase
Management / Deployment	Command Line, Git, GitHub, Heroku
Methodologies	MVC, OOP, TDD, Responsive Design, User Stories, Wire-framing, Agile

💻 PROJECTS

TRY / CATCH   REACT | RUBY | SINATRA
🐙 github.com/nathanlamontsmith12/try-catch   🔗 Try / Catch
Error handling app that enables users to collaborate on coding issues and problems

SUPERRAD   REACT | RUBY | SINATRA
🐙 github.com/dakotahducharme/super-rad-react   🔗 Superrad
Collaborative project : An image adventure game inspired by the website superbad

CARDPOOL   REACT | EXPRESS
🐙 github.com/nathanlamontsmith12/mtg-deckbuilder-react-app   🔗 CardPool
Deck-building app for Magic : The Gathering, powered by the third-party MTG API

EARFULL   EJS | EXPRESS
🐙 github.com/nathanlamontsmith12/earfull-app   🔗 Earfull
Collaborative project : App for managing podcast playlists, powered by the third-party ListenNotes API

BATTLE DOODLES   JAVASCRIPT
🐙 github.com/nathanlamontsmith12/battle-doodles   🔗 Battle Doodles
Reflex-based browser game for two players, with unique hand-drawn doodles as playable characters

💼 TECHNICAL EXPERIENCE

June 2019 March 2019	**Teaching Assistant	Software Engineering Immersive	General Assembly, CHICAGO, IL** TA in a thirteen-week curriculum focused on foundations of web development, with additional content on computer science topics : algorithm complexity, sorting strategies, trees, and complicated data structures. Responsibilities : › Providing in-depth feedback on students' work, relating their efforts to their progress over time › Leading regular Agile stand-ups to identify problem areas and creating a game plan to address them › Working with instructional team to attune educational support to each student's individual needs
March 2019 December 2018	**Student	Web Development Immersive	General Assembly, CHICAGO, IL** Fullstack web development student at intensive, thirteen-week program covering best practices in product development fundamentals, object-oriented programming, MVC frameworks, data modeling, test-driven development, and team collaboration strategies. Developed a portfolio of projects; see above.

🎓 EDUCATION

2008	Miami University : Bachelor of Arts in English